Professional iPhone Programming with Mono Touch and .NET/C#

By Chris Hardy,Craig Dunn,Martin Bowling,Rory Blyth,Wallace B. Mcclure

Wiley India Pvt. Ltd, 2010. Softcover. Book Condition: New. Using the proven Wrox Professional format, Professional iPhone Programming with MonoTouch and .NET/C# provides experienced .NET and C# developers with the knowledge the need to become proficient, successful iPhone application developers without having to learn Objective-C, Cocoa, or Xcode. FOREWORD. Introduction. Chapter 1 Introduction to iPhone Development with MonoTouch for C# Developers. Chapter 2 Introduction to MonoTouch. Chapter 3 Planning Your App`s UI: Exploring the Screen Controls. Chapter 4 Data Controls. Chapter 5 Working with Data on the iPhone. Chapter 6 Displaying Data Using Tables. Chapter 7 Mapping. Chapter 8 Application Settings. Chapter 9 Programming with Device Hardware. Chapter 10 Programming with Multimedia. Chapter 11 Talking to Other Applications. Chapter 12 Localizing for an International Audience. Chapter 13 Programming the iPad. Chapter 14 Just Enough Objective-C. Chapter 15 The App Store: Submitting and Marketing Your App. INDEX Printed Pages: 384.

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